# Kia mataara!

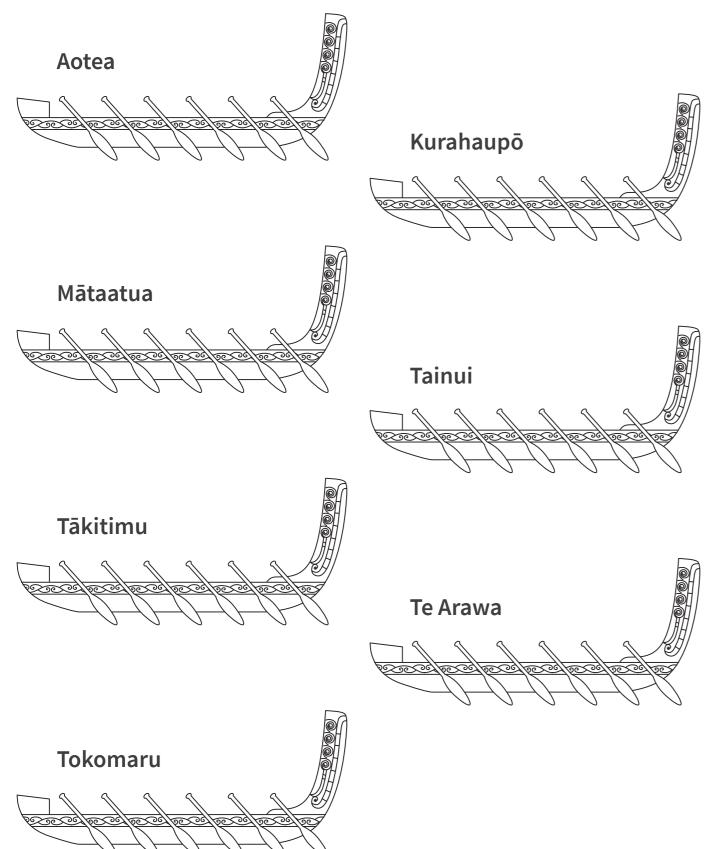
Activities for kaupapa Māori



## Ngā waka

Waka (traditional boats) carry people and rauemi (materials) to and from different places by wai (water). The waka named below sailed from Hawaiiki to Aotearoa.

Think of the different colours you could use to give each waka its own mana (power) to carry it across the moana (ocean).



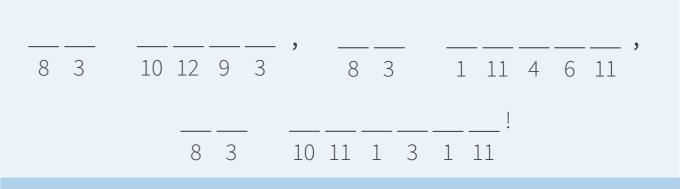
### Panga tau Cryptogram

Did you know? There are only 15 letters in ngā arapū Māori, the Māori alphabet.

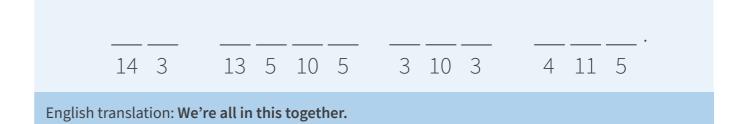
Tuhia ki tō rae. Each letter in the phrase below has been replaced with a random number. Use the alphabet key to see which letters are needed to decode the message.

Keep these words of encouragement close so you won't forget them.





English translation: Let's see it, let's hear it, let's speak it!





English translation: Believe in yourself.

## Tōku Pepeha

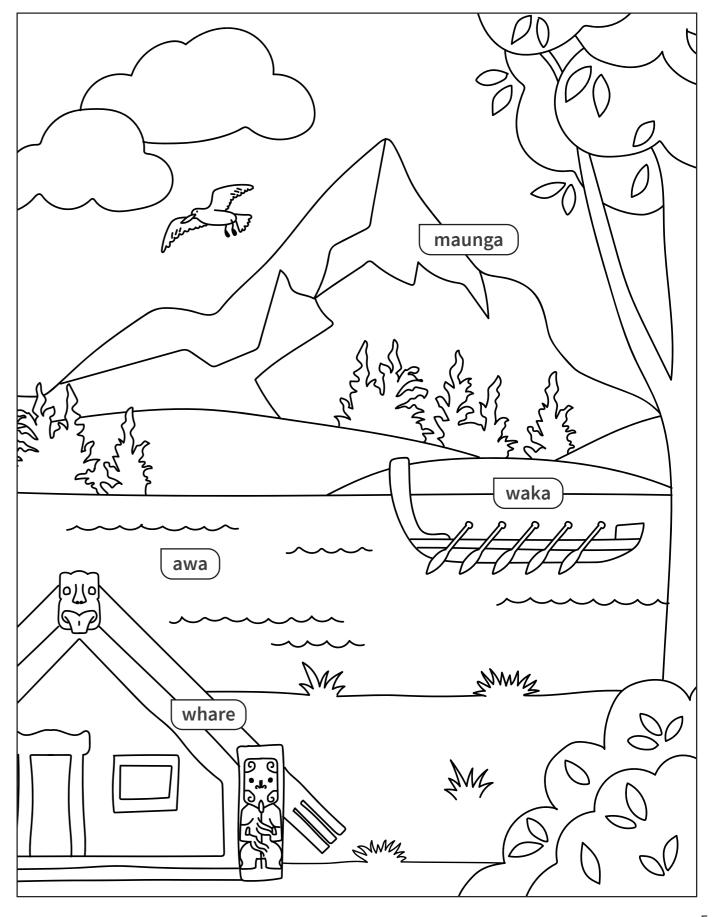
Your pepeha tells the world who you are and your whakapapa (family history). Pepeha carry our pūrākau (stories) mai uta ki tai (from the land to the sea). Wherever life takes you, your pepeha will always remain as a sign of connection to your whenua (land), your wai (waters), and your tūrangawaewae (place of belonging).

Pātai atu ki tō whānau – ask your family about your pepeha to fill in the blanks below.

Ko	te maunga
The mountain is	
Ko	te awa
The river is	
Ko	te waka
The canoe is	
Nō	ahau
I am from	
Ko	tōku ingoa
My name is	

## Tōku Pepeha

Kia auaha te haere – be creative and colour your way through the pepeha below.



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## **Kimi kupu**Word search

Did you know? A tohutō or a macron above a vowel can be replaced by using the same vowel twice!

 F
 H
 I
 N
 E
 T
 A
 K
 U
 R
 U
 A
 S
 G
 D
 F
 W
 H

 H
 I
 N
 E
 M
 O
 A
 N
 A
 X
 M
 Z
 Q
 L
 P
 B
 H
 I

 I
 N
 Q
 S
 Z
 D
 P
 N
 I
 W
 A
 R
 E
 K
 A
 S
 A
 N

 N
 E
 U
 L
 W
 V
 B
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 F
 J
 H
 B
 V
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 Q
 X
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 E
 T
 O
 N
 G
 A
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 D
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 R
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Find the words listed below. Words are hidden across and downwards.

Haumietiketike
Hineahuone
Hineraukatauri
Hine-te-iwaiwa

Hine-te-iwaiwa Hine Raumati Hine Moana Hine Takurua Mahuika

Muri-ranga-whenua

**Tangotango** 

**Tangaroa** 

Whakaari

Rona

Whiro

Rongomaraeroa

Niwareka

Parawhenuamea

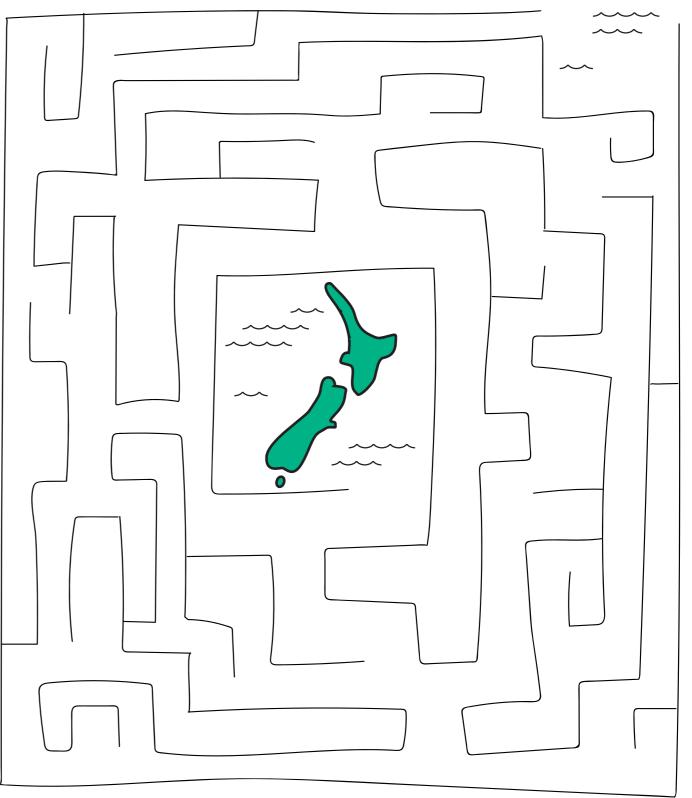
Ranginui Uenuku

Uetonga

Taenga mai ki Aotearoa Maze

Mai Hawaiiki ki Aotearoa – help us navigate across the moana from Hawaiiki back home to Aotearoa.





## Nō hea koe? Where are you from?

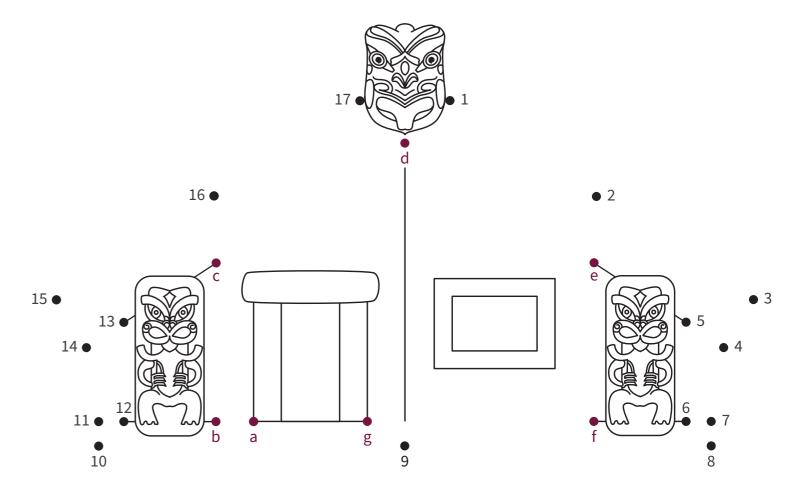
You may have visited, grown up in, or been born in some of the places shown below. Have a go at matching the ingoa (Māori names) to the places on the map.



## **Hei mahi**Join the dots

For some people, the wharenui (meeting house) is like a second home. It's a place of gathering and belonging. Within the walls of the wharenui, Rongomatāne (Māori god of peace) plays a role in keeping peace within the whare as kōrero (the conversation) can range in topics!

Connect the dots to reveal a traditional wharenui, then colour it in.



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### **Mū Tōrere**

Ka pīrangi koe te takaro he kēmu hou? Want to play a new game? Follow along and give it a try.

### **Set Up**

Find yourself someone to play against, but pick who you want to battle wisely!

Colour in your board and cut along the dotted rārangi (lines).

Both players need 4 perepere (counters) each. Place them on the board like Figure 1. If you can't find anything, colour and cut the counters provided below the game board.

#### Goal

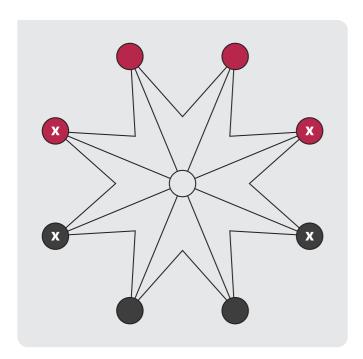
Your job is to move your pieces one at a time to block your partner from moving their perepere around the board. The picture in Figure 2 shows us what it looks like when you have won – black has lost as they have nowhere left to move their pieces.

#### Moves

Each player takes a turn at moving their perepere to a free kāwai (empty space) on the board. You may only move your piece to a free kāwai if that kāwai is to the left or right of the perepere you are going to move, or into the pūtahi (space in the middle). No jumping over other perepere. The highlighted perepere in Figure 1 are the pieces you must use for your first two turns.

### **Kupu Hou**

- Perepere are the counters.
- Kāwai are the spaces we can move to.
- Pūtahi is the middle or the center space.



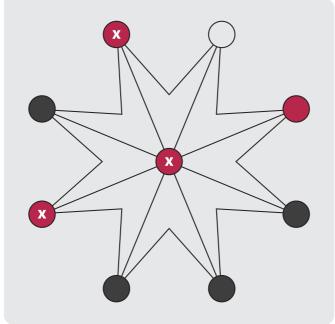
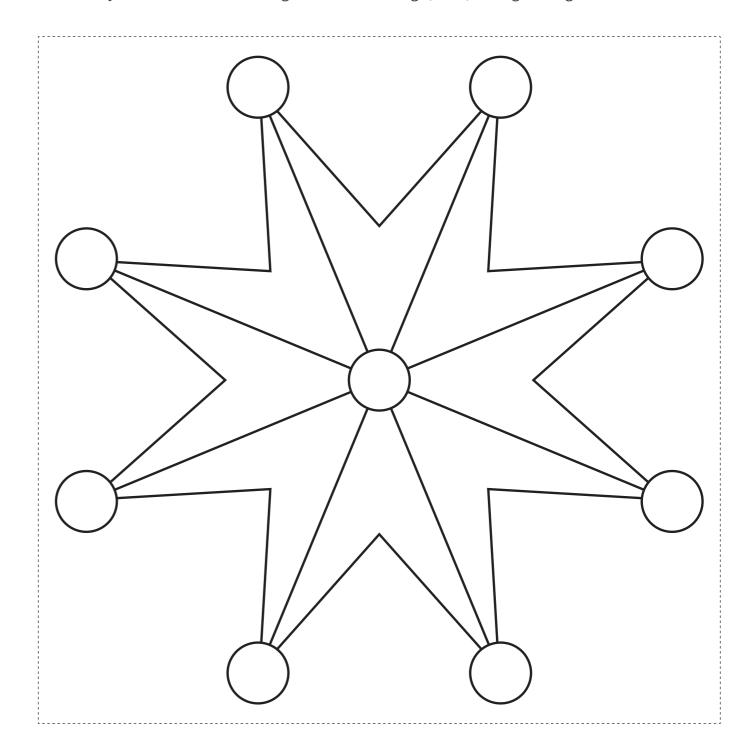


Fig 1. Game start

Fig 2. Game end

## Mū Tōrere game board

Colour in your board and cut along the dotted rārangi (lines) to begin the game.



If you can't find any counters or coins, colour the circles below. Cut them out and use these as your perepere (counters).



10 11

